Experience of X <-> Theory (where X is physics experiment, industrial products or code)

Code<-->Theory Workshop The University of Manchester 16th January 2017

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Experts in numerical software and High Performance Computing

Similarities

Important skills

- Project Management & Team Working
- Software Engineering for Code
- Processes involving Theory
 - Theory -> Understanding -> Design
 - Data -> Understanding -> Theory

Acquiring & applying understanding seems mysterious

- Various conscious & subconscious human processes
 - Are psychologists working on this?

None of these are unique to Code<->Theory



Differences

- Context e.g. constraints, goals, people skills/experience
- Theories e.g. levels of complexity
- Codes e.g. different methods, algorithms, outputs, etc.
- Code<->Theory seems wrong level
 - Too much variability
- Reduce scope to Code A <-> Theory B in context C
 - Inverse relationship between "usefulness of advice" and "size of domain of applicability"?

